Stadium Casino War Version 1 05/05/2021

**Exhibit A** 

## Stadium Casino War

Stadium Casino War is a variation of the well-known table game. Each player can bet up to 7 hands per round with a max bet of \$10.00 per hand/ betting circle, and the results of the game are determined by a live dealer utilizing standard War rules to reconcile player decisions. The game is dealt from podium via a 6 or 8 deck shoe.

Once the countdown timer expires, the dealer will deal one card to each of the seven locations and one card for themselves. As in traditional Casino War, the highest card wins. In the event there is a tie, players have the option to "Surrender" or "Go to War" which is done by touching the corresponding area on the screen. As in traditional war, an additional war wager will be made equal to your original wager not exceeding the \$10.00 max bet per spot. The dealer will match this war wager automatically.

During "War" the dealer will deal three cards face down and one face up for the player, and then three cards face down and one face up for the dealer. The highest face up card wins and all wagers are reconciled. If another tie occurs during the "War" hand, the player also wins!

## **BUTTON FEATURES**

- Press "COLLECT" to collect your winnings
- Press "HELP" for game information
- Press the OK icon to choose your language preference

## **Rules of Play:**

1. The Dealer will begin the betting round by pressing "New Game" on the Dealer Terminal (DT)

touchscreen.

2. Each player places a wager on up to 7 betting locations on their touch screen **bets can not exceed \$10.00 per spot**, corresponding to one of 7 hands that will be dealt for this round.

3. A Tie bet is available for each of the 7 betting locations at a \$10.00 Max bet.

4. When the countdown timer expires, the dealer will deal one card to each of the 7 locations on

the podium felt, and one card for themselves.

5. In the event that there is a tie, the player terminals will ask the players to either "Surrender" or

"Go to War" for each hand that ties.

6. War is resolved via community cards. The dealer will deal 3 cards face down and then one more

face-up for the player, and then three cards face down and one face up for the dealer.

7. The dealer will then press "Confirm" to end the round and reconcile all wagers.