

Roulette Procedures**Object of the Game:**

Players make bets that they think will win based on the Dealers spin of the Roulette Ball. Players can make individual number bets that pay 35:1, split bets that pay 17:1, street bets that pay 11:1, corner bets that pay 8:1, basket bets that pay 6:1, Avenue bets that pay 5:1. Players can also make even-money bets like Red or Black, Even or Odd, 1-18 or 19-36. Lastly, Players can make bets based on one of twelve numbers appearing known as 1st, 2nd, and 3rd 12 numbers and 1st, 2nd, and 3rd 12 Column Bets that pay 2:1.

Equipment Used:

- Roulette Wheel (numbered 1 to 36, including the 0 and 00)
- Marker (used to mark the winning number)
- Roulette Ball (used to spin inside of the Roulette Wheel and land on the winning number)
- Non-value Roulette Chips (used to designate different colors to different players)

Wagers:

Minimum Bets: \$1

Maximum Bets: \$10

Basic Rules of Roulette Table Etiquette:

1. After you hear the dealer announce “no more bets,” additional wagers are not allowed. In fact, you should avoid touching the chips that have been placed on the table layout altogether until the next spin.
2. Also, it is considered poor etiquette to reach for your winnings before the dealer has had a chance to pay everyone out.
3. When the ball has landed in a slot on the roulette wheel, the dealer will place a marker (often called a “dolly”) on the winning number. DO NOT touch the marker. Also, avoid touching any of the chips on that number until the marker has been removed.
4. NO call bets are allowed. A player cannot walk up to the table and announce their bet without having chips in play.
5. In order to make bets, you must place your chips on the table layout. The dealer will send the ball spinning in the opposite direction of the wheel (the wheel never stops spinning). If the ball settles into a numbered groove on which you have made a bet, you win. The dealer will then place your winnings next to your chips on the layout.
6. Before the dealer pays out the winning bets, he will clear all losing bets. You cannot bet on the following spin until the dealer has finished paying out the winners. Once the marker has been removed, you can place your next wagers.
7. The roulette wheel is numbered as follows: 1 to 36, as well as the 0 and 00. Half of the numbers are red, half of the numbers are black, with the 0 and 00 being green.
8. The roulette table is arranged into two sections, inside and outside. The inside area is organized into three columns of numbers, and the zero and double-zero are positioned atop the columns. Like the wheel, half of the numbers on the table are black and half are red. The outside area contains boxes for column bets, even money bets (red versus black, even versus odd, etc.) and wagers on other groupings of numbers.

Exhibit A

Roulette Procedures

9. There are two types of bets that correspond with the roulette layout, inside and outside bets. Inside bets are reserved for wagering on individual numbers (for example, \$4 on the number 7) or numbers which share borders or corners. Outside bets are focused upon larger groups of numbers (for example, \$4 on red, \$4 on even, \$4 on the first dozen numbers, etc.)

Payout Summary as followed:

Inside Bets:

Straight-up Bet (any individual number): 35 to 1

Split Bet (two individual numbers that surround each other): 17 to 1

Street Bet (3 individual numbers that are in the same row): 11 to 1

Corner Bet (4 individual numbers that share the same border): 8 to 1

Basket Bet (The 5 individual numbers 0, 00, 1, 2, 3): 6:1

Avenue Bet (6 individual numbers that share the same two rows): 5:1

Outside Bets:

1 to 18: pays 1 to 1

19 to 36: pays 1 to 1

Even Bets: pays 1 to 1

Odd Bets: pays 1 to 1

Red Bets: pays 1 to 1

Black Bets: pays 1 to 1

1st 12 Bets: pays 2 to 1

2nd 12 Bets: pays 2 to 1

3rd 12 Bets: pays 2 to 1

1st 12 Column Bets: pay 2 to 1

2nd 12 Column Bets: pay 2 to 1

3rd 12 Column Bets: pay 2 to 1