

## Exhibit A

### Live Action Omaha

#### Object of the Game:

In Omaha, each player receives four down cards as their personal hand, hole cards, after which there is a round of betting. After action is complete, the dealer burns a card and three board cards, the “flop”, are then placed simultaneously and another round of betting occurs. Another card is burnt and the next card, the “turn”, is placed out on the board followed by a betting round. Another card is burnt and the final card, “the river”, is placed out on the board followed by the final betting round. The board cards are community cards. A player may only use three board cards combined with any two of the player’s four-hole cards to make the best possible five-card poker hand. A dealer button is used. The usual structure is to use two blinds, but it is possible to play the game with one blind, multiple blinds, an ante, or combination of blinds plus an ante.

#### Rules of the Game:

Chasers Poker Room House Rules will be used. (See House Rules)

There will be a clear description, of the type of game rules, buy-in requirements located in the facility.

Chasers Poker Room will rake \$1 per 10% of each pot with a maximum of \$5 taken for any one hand.

Cash on the table will not play at any time. Exception if chips are in transit for purchase.

#### Omaha POT-LIMIT RULES

1. If a wager is made that exceeds the pot size, the surplus will be given back to the bettor as soon as possible, and the amount will be reduced to the maximum allowable. However, if the action is complete (bet made and accepted by all remaining players) the bet will stand.
2. The dealer or any player in the game can and should call attention to a wager that appears to exceed the pot size; this also applies to heads-up pots. The oversize wager may be corrected at any point until all players have acted on it. The pot will stand “as accepted action” once betting action has been completed on any given round pre-flop, flop, turn, or river.
3. In pot-limit play, it is advisable in many structures to round off the pot size upward to produce a faster pace of play. This is done by treating any odd amount as the next larger size. For example, if the pot size was being kept track of with \$5 units, then a pot size of \$24 would be treated as a pot size of \$25.

4. In Live Action pot-limit games, the small blind will be treated as if it were the same size as the big blind in computing pot size. In such a structure, a
5. can open for a maximum of five times the size of the big blind. For example, if the blinds are \$1 and \$2, a participant may open with a max pot raise to \$10. The range of options is to either open with a call of \$2, or raise in increments of five dollars to any amount from \$5 to \$10. When further calculating the amount in the pot, players should sum up the blinds to the nearest \$5-dollar chip. Example, on all \$1/2 games blinds will be = \$5 and \$2/4 games blinds will be = \$10 for calculating pot bets. With pre-flop being the only exception, \$1 chips will not play and only be counted as part of a bet if a player has gone "All-In". All post-flop bets will be in increments of \$5 to promote an efficient pace of play. When a player has straddled, the first action pot raise is \$20 for \$1/2 games and \$40 for \$2/4 games.
6. In pot-limit, if a chip larger than the pot size is put into the pot, initiating action on a betting round, without comment, it is considered to be a bet of the pot size. If there has already been a bet on that betting round, it is only a call. If a player announces "raise" without an amount and puts out a chip or bill larger than a pot-sized raise, the raise will be a full pot-sized raise.
7. All the rules of Omaha apply to Omaha high-low split. This game is played with a split-pot format. Half of the pot is awarded to the player or players with the highest 5-card poker hand. The other half of the pot is awarded to the player or players holding the lowest 5-card poker hand.
8. A qualifier of 8-or-better for the low hand is used. This means to win the low half of the pot, a player's hand at the showdown must have five cards of different ranks that are an eight or lower in rank. An ace can be played as either high or low. Straights and flushes do not count against a low hand so the best possible low hand is 5-4-3-2-A, also known as a WHEEL
9. The best high poker hand wins the entire pot if there is no qualifying hand for low.
10. All the rules of Omaha High-Low apply to Omaha "The Big O" with the following change; all participants are dealt 5 cards in their initial starting hand.

#### Equipment:

A designated Texas Hold'em table will be used with proper layout. All Live Action Omaha Games will have a maximum of 10 players. With the exception of Big O which will have a maximum of 8 players.

A standard deck of 52 cards will be used for Live action play. 2 different color decks will be issued per table and rotated periodically upon the arrival of a new dealer.

A live waiting list will be used to assist Chasers Poker Room staff to adhere to players needs and requests in determining when to open and games and fill open seats.

Value chips/plaques ranging from \$1 to \$100 will be used in all live action games.

#### Method(s) of Play:

Omaha can be played as a high-low split pot game, Limit, No Limit, and Pot Limit. The player must use any combination of two hole cards and three board cards for the high hand and either a different or the same combination of two hole cards and three board cards for the low hand.

#### Types of Wagers:

##### Game Variations

1/3 Pot Limit Omaha (High Only, Hi-Lo) \$200-\$700  
2/5 Pot Limit Omaha (High Only, Hi-Lo) \$200-\$1000  
5/5 Pot Limit Omaha (High Only, Hi-Lo) \$200-\$1000  
5/10 Pot Limit Omaha (High Only, Hi-Lo) \$500-\$1000  
2/5/10 Pot Limit Omaha (High Only, Hi-Lo) \$200-\$1000  
1/3 Big O \$200-\$700  
2/5,5/10 Big O \$200-\$1000  
2/5, 5/10 Mix Games\* \$200-\$1000

\*Any game variation may be combined to offer a mix game. Mix games will use approved live action games to offer a game that will switch every certain amount of hands designated by the house. All players in the game must agree to play a mix game. A clear description of the type of mix game will be given to all players and dealers and posted clearly in the facility.

#### Payouts and Payouts odds:

Players are free to cash out his/her value chips at any time.

#### Additional House Rules

Can be requested and edited at any time and Chasers will give proper notice and provide a designated area to view such rules.

