

Exhibit A

Mississippi Stud

Game Objective:

The object of Mississippi Stud is make a 5-card poker hand from the 3 cards dealt to the player, and the 2 cards placed in front of the dealer. The stronger the hand, based on the provided pay table (below), the greater the payout to the player.

Game Rules:

1. Dealers will shuffle 52 card deck.
2. To begin the game, players must make an Ante bet.
3. Working from left to right, the dealer gives each player two starting cards, face-down.
4. The dealer places three community cards – face down- in the assigned area.
5. After looking at their two cards, players have a choice:
 - a. Fold (and surrender their ante); or
 - b. Make a 3rd street bet
6. The dealer then reveals the first community card.
7. Players have a choice:
 - a. Fold (and surrender their ante and 3rd street bets); or
 - b. Make a 4th street bet
8. The dealer then reveals the second community card.
9. Players have a choice:
 - a. Fold (and surrender their ante and 3rd street and 4th street bets); or
 - b. Make a 5th street bet
10. The dealer then reveals the third community card.
11. Working from left to right, the dealer reveals each player's two-card starting hand and combines it with the three community cards.
12. The dealer pays according to the posted payable. All winning bets receive the same odds payouts.

Equipment Used

- Standard Casino Gaming Table
- Mississippi Stud Layout
- Two Separate distinguished decks of 52 cards
- Discard Rack
- 2 Cut Cards
- Gaming chips, cash value

Method of Play:

Mississippi Stud is a five card poker game. Players compete against a payable, not against the dealer or other players.

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 Players ante and receive two cards. They either fold or buy the first community card (betting equal to their ante with an optional raise and re-raise equal to their ante). When that card is revealed, they either fold or buy the second community card (betting equal to their ante with optional raise and re-raises equal to their ante). After that card is revealed, they either fold or buy the third and final community card (betting equal to their ante with an optional raise and re-raise equal to their ante.)

House Rules:

Player's need a pair of jack's or better to win, and a pair of 6's to 10's to push. Odds printed on the layout, or displayed on the table card. All bets received odds.

Types of Wagers

Three identical bets on the betting circles

Wager Amounts

In accordance with state laws, the minimum wager on Mississippi Stud is \$1.00 / the maximum is \$10.00

Payout Table:

Pair 6's to 10's	PUSH
Jack's or better	1 to 1
Two Pair	2 to 1
Three of a Kind	3 to 1
Straight	4 to 1
Flush	6 to 1
Full House	8 to 1
Four of a Kind	35 to 1
Straight Flush	100 to 1
Royal Flush	300 to 1

3 Card Bonus Wager: A player can make a bonus wager beting on the dealer's three (3) cards to see if they make one of the following hands:

Pair	1 to 1
Flush	3 to 1
Straight	5 to 1
Three of a Kind	25 to 1
Straight Flush	30 to 1

Cash games and games of chance will complete the hand is readable and agreeable to all players. Otherwise, the hand is dead. Games of chance offer no refund. Chips purchased or won may be redeemed for face value and must be redeemed on the same day. Proceeds will be used to support the charity that sponsors the event of the day
 Contact the New Hampshire Lottery Commission Racing and Charitable Gaming Division with any concerns or questions
 All games of chance are conducted in accordance with RSA 287-D Pari 1206.06 Games of Chance House Rules